Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 61 226 9-4 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** TYPE [**SMALL ENTITY** (Column 1) (Column 2) OR **TOTAL CLAIMS** RATE FEE **RATE** FEE OR BASIC FEE 710.00 **BASIC FEE** 355.00 **NUMBER EXTRA** NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = 0 X80 =X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER **PRESENT TIONAL** TIONAL **RATE** RATE **PREVIOUSLY EXTRA AMENDMENT AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus Total OR Independent **Minus** X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT 8 REMAINING TIONAL RATE TIONAL RATE MENT **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR **AMENDMENT** Minus X\$18= ** X\$9=ENDI **Total** OR Independent Minus = X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135≐ OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL TIONAL RATE RATE **AMENDMENT PREVIOUSLY EXTRA AFTER** FEE **FEE PAID FOR AMENDMENT** Minus = X\$18= Total X\$ 9= OR Minus Independent X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT, FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.